



Gradient Estimation Revitalized


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THINKING OF THE WORLD

gruvi  graphics + usability + visualization

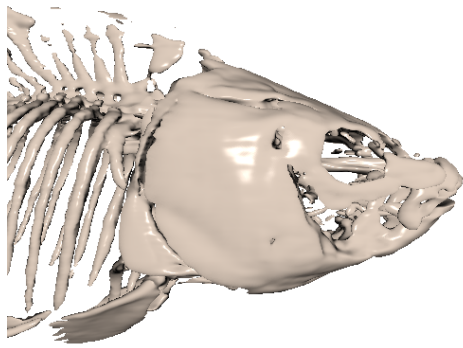
GREYC 

Motivation

- Good renderings need good gradients



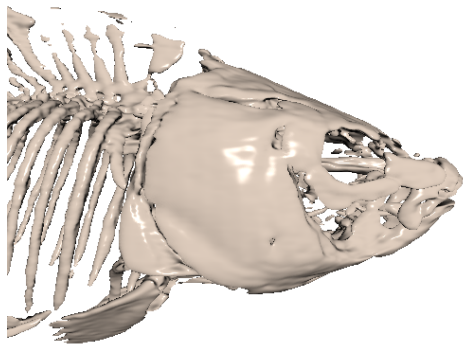
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Finite Differencing



- Good renderings need good gradients



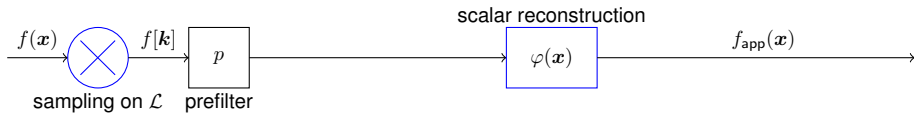
Orthogonal Projection

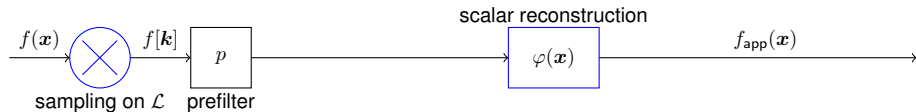


- Quantitative Fourier analysis of scalar reconstruction schemes [Unser and Blu '99]
- Linear interpolation *revitalized* [Blu *et al.* '04]
- Extension to derivatives in 1D [Condat and Möller '09]



Overview (\mathbb{R}^3)

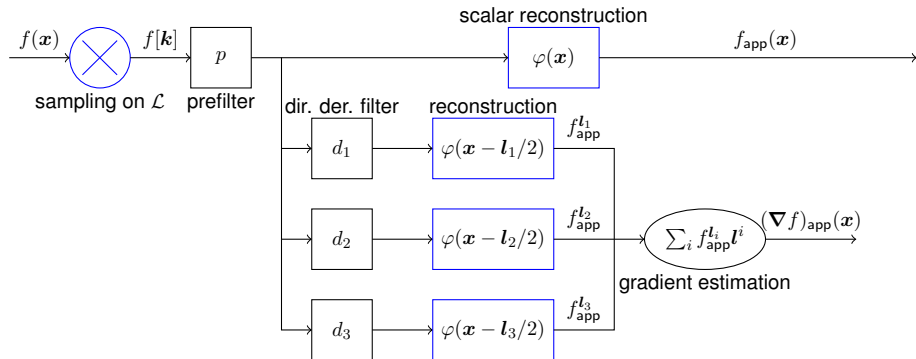




Why prefilter?

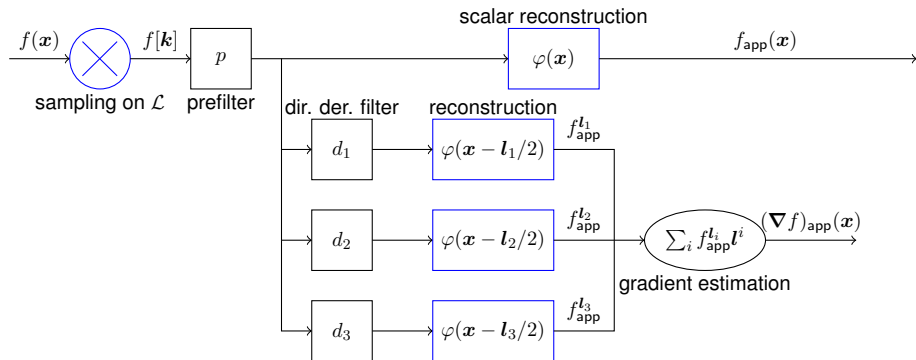
- 1 Ensures approximation and original function agree at the lattice sites
- 2 Exploits the full approximation power of φ





\mathbf{l}_i : Principal lattice directions



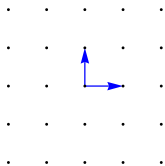


\mathbf{l}_i : Principal lattice directions

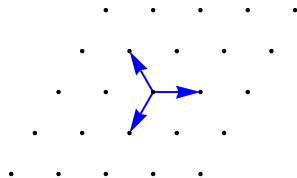
- More general case considered in the paper



Principal Directions



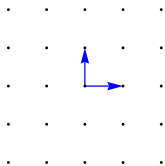
2D Cartesian: 2



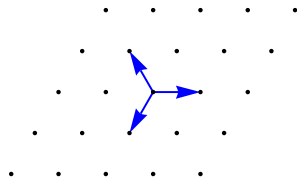
Hexagonal: 3



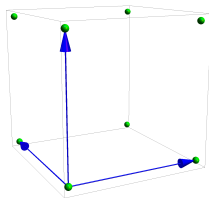
Principal Directions



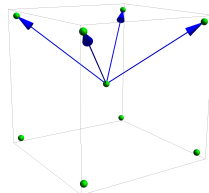
2D Cartesian: 2



Hexagonal: 3



CC: 3



BCC: 4



Formal Description

- Approximate derivatives in the principal directions \mathbf{l}_i
- Interested in a digital filter that approximates in the shift-invariant space $\mathbb{V}(\mathcal{L}_h, \varphi^i)$, i.e.

$$\partial_{\mathbf{l}_i} f(\mathbf{x}) \approx f_{\text{app}}^{\mathbf{l}_i}(\mathbf{x}) = \sum_{\mathbf{k} \in \mathbb{Z}^s} \frac{1}{h} (f * p * d_i)[\mathbf{k}] \varphi_{h,\mathbf{k}}^i(\mathbf{x})$$

$$\varphi^i(\mathbf{x}) := \varphi\left(\mathbf{x} - \frac{\mathbf{l}_i}{2}\right) \quad \text{and} \quad \varphi_{h,\mathbf{k}}^i(\mathbf{x}) := \varphi^i\left(\frac{\mathbf{x}}{h} - \mathbf{L}\mathbf{k}\right)$$

- The filter d_i should be chosen so that $\|\partial_{\mathbf{l}_i} f - f_{\text{app}}^{\mathbf{l}_i}\|_{L^2} = O(h^n)$ where n is the approximation order of φ .



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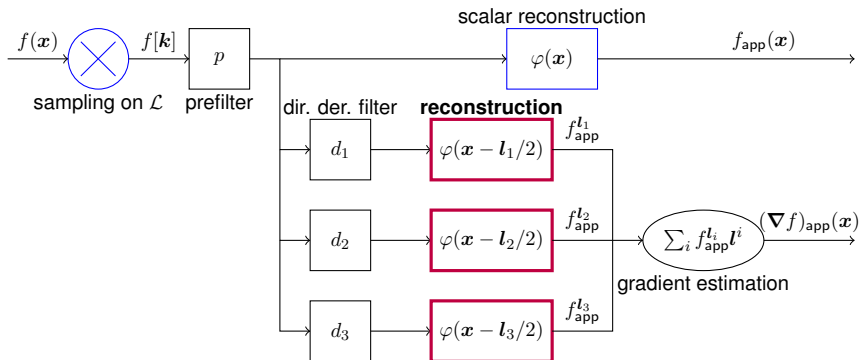
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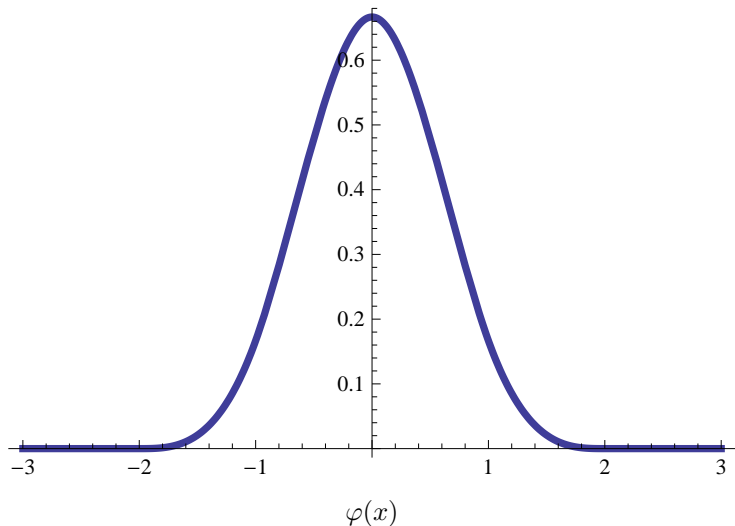
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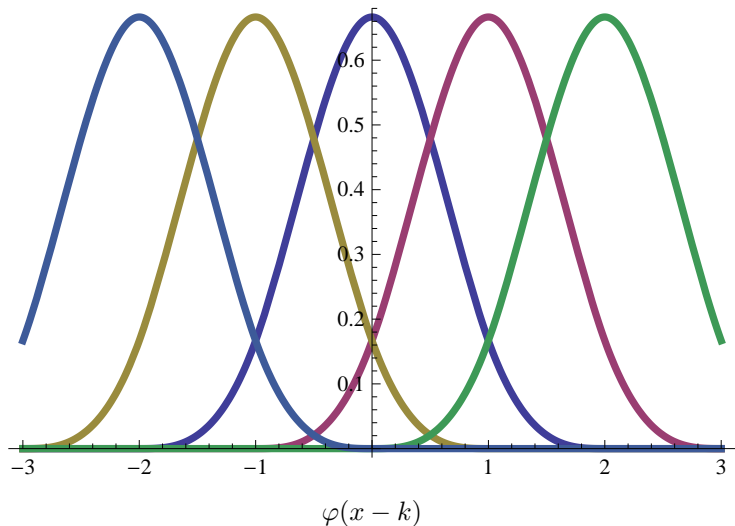




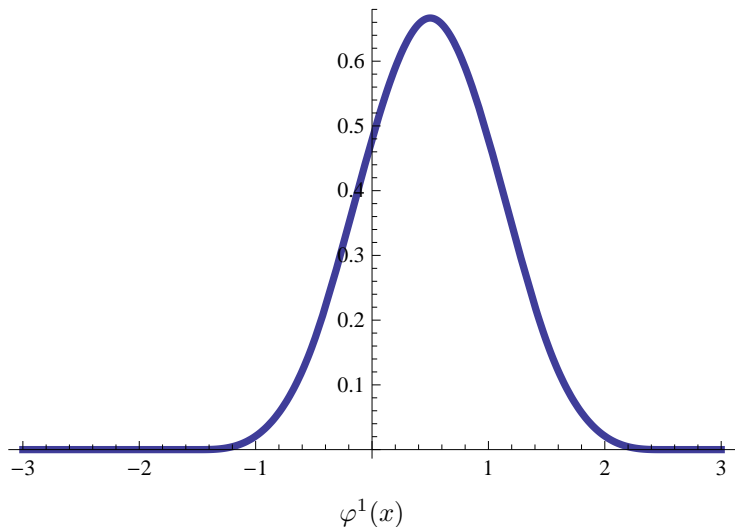
Shift Example (Cubic B-spline)



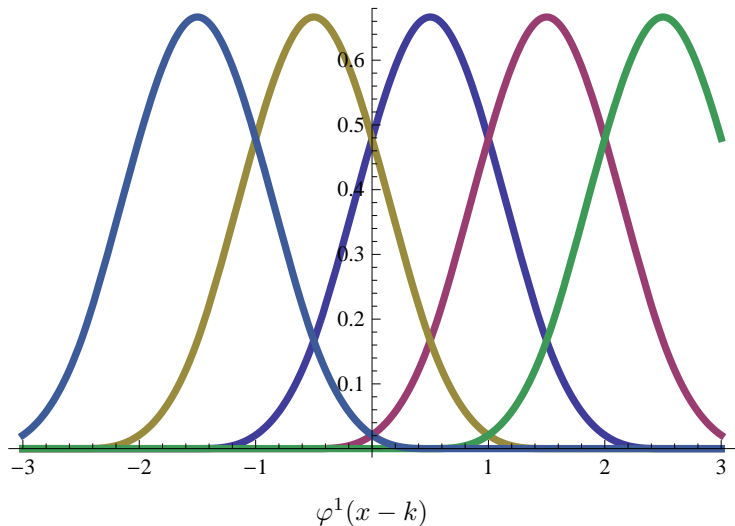
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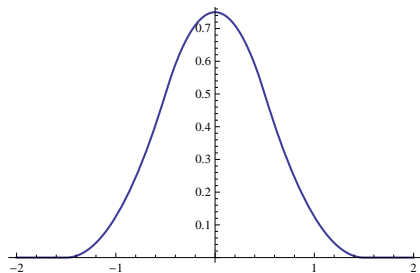
Shift Example (Cubic B-spline)



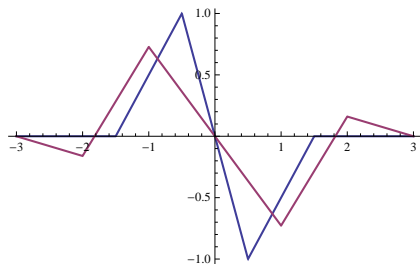
Shift Example (Cubic B-spline)



Why shift? (1D)



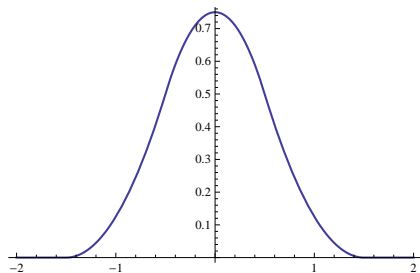
$\beta_2(x)$ - Quadratic B-spline



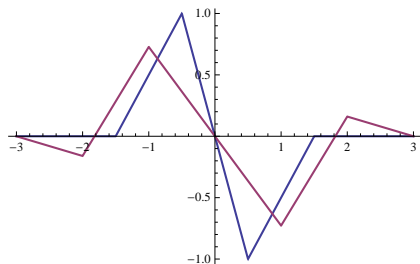
- $\beta_2'(x) = \beta_1(x + \frac{1}{2}) - \beta_1(x - \frac{1}{2})$
(blue)
- $\nabla(\mathbb{Z}, \beta_1(x))$ can't recover the exact derivative (purple)
- $\nabla(\mathbb{Z}, \beta_1(x - 1/2))$ can! (blue)



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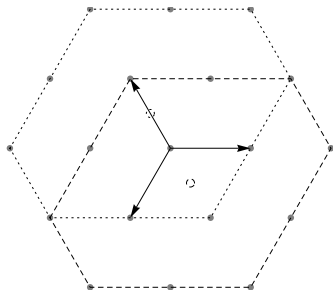
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How to shift in higher dimensions?

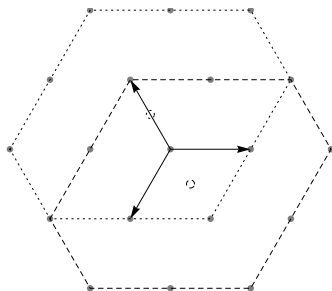


- Directional derivative of a 4th order hexagonal box spline is a linear combination of two lower order shifted box splines
- Shifts are in the direction of the derivative

- 1 *Choose s linearly independent principal directions*
- 2 *Shift the symmetric box spline along those principal directions*



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Error Analysis

How to predict the directional derivative error, given an approximation space $\mathbb{V}(\mathcal{L}, \psi)$ and a filter r

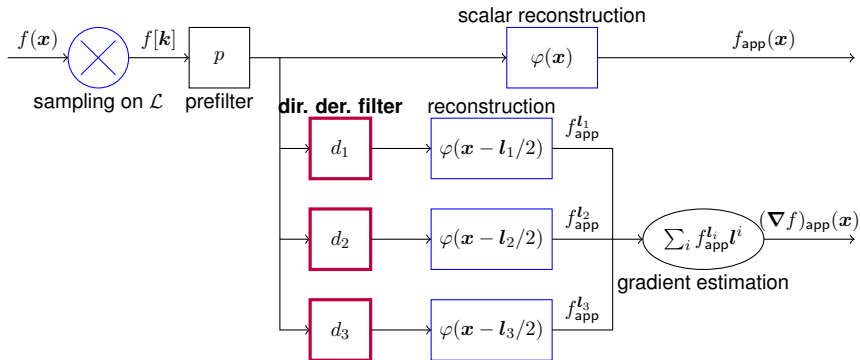
Error Kernel

$$E^l(\omega) := \underbrace{1 - \frac{|\widehat{\psi}(\omega)|^2}{\widehat{A}_\psi(\omega)}}_{E_{\min}(\omega)} + \underbrace{\widehat{A}_\psi(\omega) \left| \frac{\widehat{R}(\omega)}{j\mathbf{l}^\top \omega} - \widehat{\psi}^*(\omega) \right|^2}_{E_{\text{res}}^l(\omega)}$$

l : A principal lattice direction $\widehat{R} \leftrightarrow r$: Filter applied to samples
 \widehat{A}_ψ : Autocorrelation sequence



Filter Design



Combined directional derivative filter

$$r_i = (p * d_i)$$



Asymptotic Optimality

$$E^l(\omega) := \underbrace{1 - \frac{|\widehat{\psi}(\omega)|^2}{\widehat{A}_\psi(\omega)}}_{E_{\min}(\omega)} + \underbrace{\widehat{A}_\psi(\omega) \left| \frac{\widehat{R}(\omega)}{j\mathbf{l}^\top \omega} - \widehat{\psi}^*(\omega) \right|^2}_{E_{\text{res}}^l(\omega)}$$

■ For a minimum error approximation:

■ $E_{\text{res}}^l(\omega) = 0$, not realizable!

■ Choose r so that $E_{\min}(\omega) \sim E_{\text{res}}^l(\omega)$ (as $h \rightarrow 0$)

■ Plug-in our basis function φ^i and combined filter $r_i = p * d_i$

Optimality Criterion

$$d_i \leftrightarrow \widehat{D}_i = j\mathbf{l}_i^\top \omega \exp\left(\frac{j}{2}\mathbf{l}_i^\top \omega\right) + O(|\omega|^{n+1})$$

No dependence on φ



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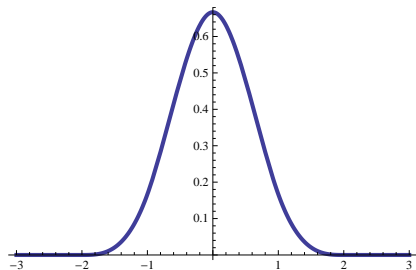
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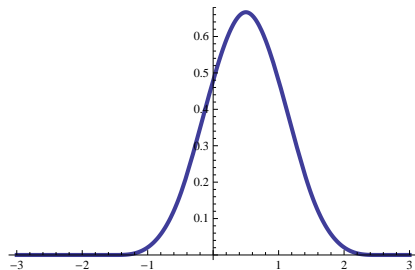
No dependence on φ



Fourth-order 1D Filters d_i



Centered (*pFIR*): $[-\frac{1}{12}, \frac{2}{3}, 0, -\frac{2}{3}, \frac{1}{12}]$

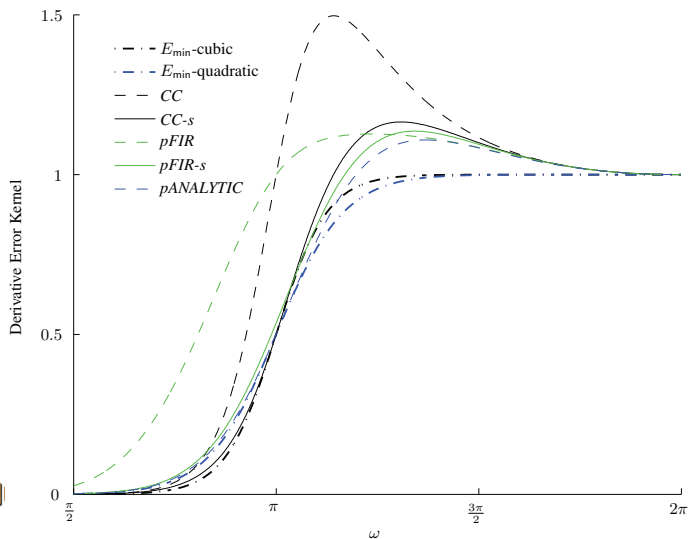


Shifted (*pFIR-s*): $[-\frac{1}{24}, \frac{9}{8}, -\frac{9}{8}, \frac{1}{24}, 0]$

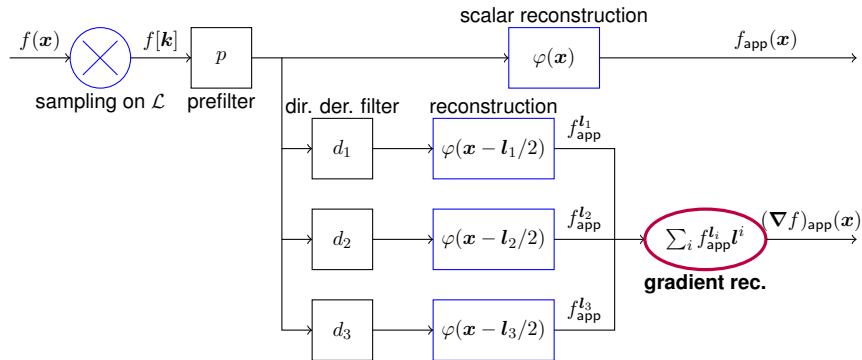


Combined Filter ($p * d$) Comparison

Cubic B-spline



Gradient Reconstruction



Simple linear transformation

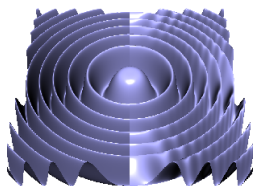
l^i : Dual of l_i



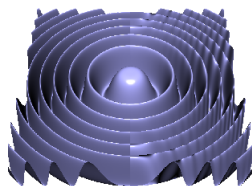
- Tricubic B-splines on the Cartesian Cubic (CC) lattice
- Quintic Box spline on the Body-Centered Cubic (BCC) lattice
[Entezari *et al.* '08]



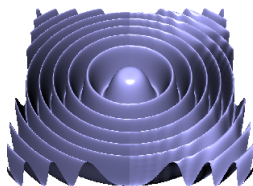
Quantitative Comparison



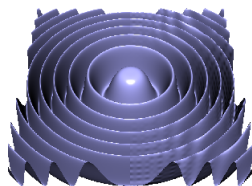
pFIR, 24.14° , 2.11



pFIR-s, 11.53° , 1.15



P-OPT26, 18.10° , 1.96



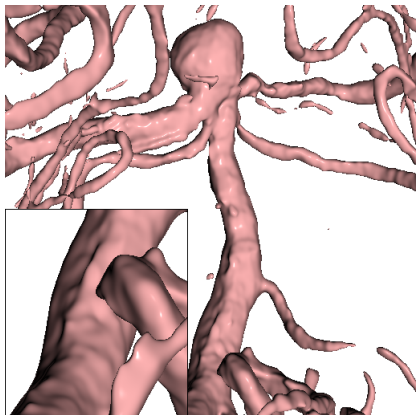
P-FIR-s, 8.7° , 1.03



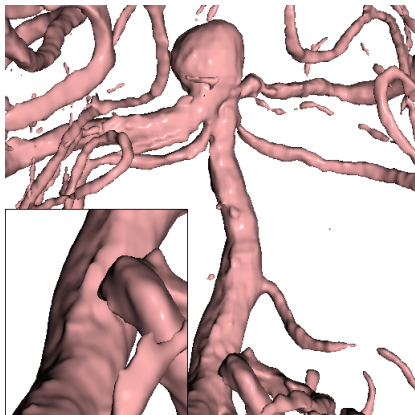
Mean angular and magnitude errors are indicated

Qualitative Comparison

Centered vs. Shifted



pFIR

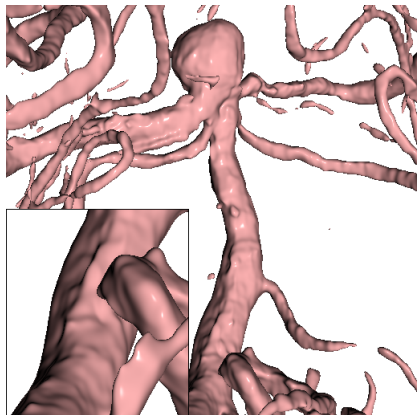


P-OPT26

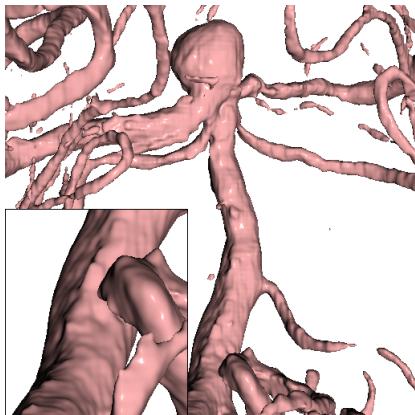


Qualitative Comparison

Centered vs. Shifted



pFIR-s

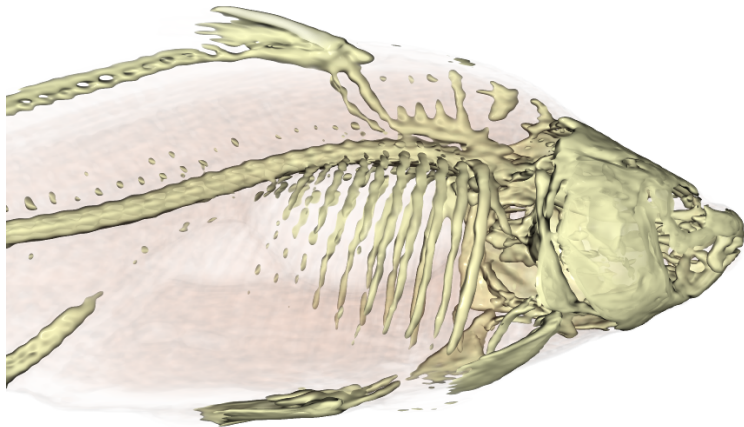


P-FIR-s



Qualitative Comparison

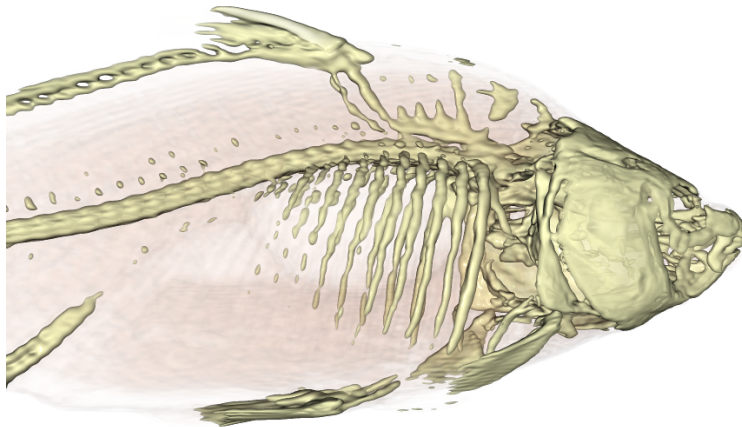
DVR Centered vs. Shifted



pFIR

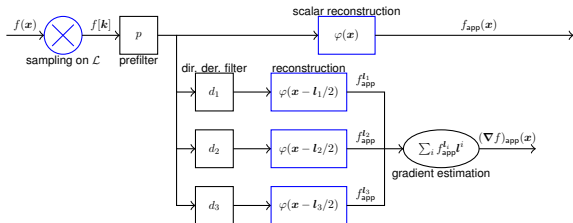
Qualitative Comparison

DVR Centered vs. Shifted



pFIR-s

Conclusion



Contributions

- Error Kernel to quantify accuracy of gradient estimation
- Two frameworks for designing asymptotically optimal derivative filters
- Shifted interpolation function → Better quality at no additional cost!





Thank you for your attention

Contact:

ualim@cs.sfu.ca

Source code is available at:

<http://www.cs.sfu.ca/~ualim/personal/research.html>

